

Fumii Family



Maat fight! Win !!

• WHM Lv66 - 7 minutes 49 seconds ^^

Main Characters

No.	Name	Race	Nation	Role
1	Fumii	Mithra	Windurst	RedMage / WhiteMage / BlueMage / Cooking Apprentice

Mules

No.	Name	Race	Area	Role	Linkshell
2	Phenste	Mithra	San d'Oria	Items	No LS
3	Haowei	Tarutaru	Windurst	Items	SOE
4	Fumui	Galka	Bastok	Items	SOE

Job Levels



No.	Job	Level	Information
1	RedMage	Lv70	Genkai 5 ^^;
2	WhiteMage	Lv66	AF3 OK!! ^^
3	BlueMage	Lv54	Not playing now
4	Puppetmaster	Lv49	Not playing now
5	BlackMage	Lv40	sub job for WhiteMage
6	Dancer	Lv30	Leveling
7	Thief	Lv26	Not playing now
8	Ninja	Lv26	Leveling
9	Warrior	Lv22	Not playing now

Fumii's Guide to Update SOE Linkshell Page

When you type in username and password to login, you will get this menu

Menu Option, Description 新しい日記を書く , New Diary Entry 日記を修正・削除する , Edit or Delete Diary Entry プロフィール変更 , Personal Character Profile レベル・合成スキル変更 , Jobs (Main/Sub) and Trade Skills Levels 武器魔法スキル変更 , Magic and Weapon skills Levels ミッション進行度変更 ,

Mission Levels (*Currently no WOG Campaigns) メリットポイント変更, Merit Points 追加項目, Other Information (e.g. Adventurer's Name, Race...etc)

Fumii's Solo Guide

Maze of Shakrami: 11-1511-15: Maze Makers

Valkurm Dunes: 14-18:14-16: Bunnies [L6], Hill Lizards [M11]16-17: Goblins (Ambusher, Tinkerer, Butcher) [L6, M11, J6]15-18: Snippers [J8, I9, F9, I7, F7]16-19: Damselfly [F7, G9, many more]17-19: Goblins (Leecher (WHM), Mugger, Gambler (BLM)) [F7, G9, D6-7, many more]

Buburimu Peninsula: 12-1813-15: Mighty Rarab and Sylvestre [E7, outpost]14-16: Goblins (Ambusher, Tinkerer, Butcher) [E7, outpost]14-16: Snippers, Zu [H9, camp at hill near beach].16-18: Dhalmel [J9]17-18: Goblins (Leechers (WHM), Mugger, Gambler (BLM)) [J9]

Korroloka Tunnel: 15-1815-18: Land Worms [Entrance]

Qufim: 20-2420-21: Land Worms [I8, H7 (lake)]22-25: Clippers [H7, SW H8, F6 (tower)]25-29: Giants [F6, or zone into tower]

Sauromogue Champaign: 19-2219-22: Diving Beetle [H8, H9 location questionable]

Korroloka Tunnel: 22-2622-25: Clippers [at zone to WestAltepa Desert, difficult to find]23-26: Huge Spider [Everywhere]

Yuhtunga Jungle: 24-2924-26: Yuhtunga Mandragoras [G5]26-29: Sahagin [F11]28-29: Goblin Smithy [G5, I8 (zone to Yhoator)]

Battalia Downs: 25-30???: Tigers, Goblins Orcs [Camp Bunkers]

Eastern Altepa Desert: 26-4026-30: Giant Spider30-34: Sand Beetle [NW J8, I6], Antican (Auxiliarus, Funditor)[NW J8, I6]34-36: Desert Dhalmel [I6]37-40: Goblin (Robber, Trader, Reaper, Poacher) [E9 (zone to West)]

Yhoator Jungle: 28-3328-31: Yhoator Mandragora [F7]31-33: Goblin Smithy [F7]

Davoi: 30-3330-33: Orc (Brawler, Nightraider, Beastrider) [I7 Camp East Bridge. J8/K8]

Sea Serpent Grotto: 33-3533-35: Ironshell, Skeleton [Near zone to Norg]

Garlaige Citadel: 33-3633-35: Siege Bats [Near zone to Sauramogue Champaign]34-36: Borer Beetle [Near zone to Sauramogue Champaign]

Crawlers' Nest: 33-5636-38: Worker Crawler [First main room]???: Soldier Crawlers38-41: Nest

Beetles48-50: Rumble Crawler, Horn Fly, Exoray

Sanctuary of Z�itah: 36-41 (highly recommended for scenery/music)36-38: OGREfly [I10]38-39: Myxomecete [I10]38-41: Master Couerl [F5]

Gustav Tunnel: 37-4137-39: Hell Bat [zone to Valkurm]37-40: Hawker [zone to Valkurm]38-41: Goblin (Reaper, Poacher, Robber) [zone to Valkurm]

Labrynth of Onzonzo: 41-4641-44: Goblin (Reaper, Poacher, Robber)44-46: Cockatrice [near zone to Buburimu]

Xarcabard: 43-4543-45: Demon (Pawn, Wizard, Knight) [E7, zone to Castle Bailey]

Yhoator Jungle: 45-4745-47: Gobs (Pathfinder, Reaper, Poacher) [G6/I6 , zone to Ifrit's Cauldron]

Quicksand Caves: 46-5?46-48: Helm Beetle [zone in from East Altepa, G10]

Garlaige Citadel: 49-51:48-51 Chamber Beetle [fall down first hole on the left]

Update:

- 2008-04-07 Create Page and Upload picture